

MEN'S LEAGUE RULES

- **MODIFIED HIGH SCHOOL**
- **CERTIFIED OFFICIALS**
- **4-ON-4 FULL COURT**
- **TIME**
 - TWO TWENTY MINUTES HALFS
 - RUNNING CLOCK
 - CLOCK STOPS ON ALL DEAD BALLS WITH TWO MINUTES OR LESS REMAINING IN THE SECOND HALF
 - 3 MINUTE WARM UP AT HALF-TIME AND BETWEEN GAMES
 - PLAYOFF TIMES MAY BE ADJUSTED
- **OVERTIME**
 - FIRST OVERTIME IS 3 MINUTES
 - SECOND OVERTIME IS SUDDEN DEATH
 - ALL OVERTIMES WILL START WITH A JUMP BALL
- **TIMEOUTS**
 - TWO TIMEOUTS PER HALF
 - MAY NOT CARRY OVER
 - ONLY ONE TIMEOUT PER TEAM IN OVERTIME
- **FOULS**
 - EACH PLAYER WILL BE ALLOWED FIVE FOULS. ON THE FIFTH YOU WILL BE DISQUALIFIED
- **TECHNICAL FOULS**
 - ONE AND YOUR SUSPENDED FROM THE GAME
 - A SECOND TECHNICAL WILL REMOVE YOU FROM THE LEAGUE WITH NO REFUND
- **FLAGRANT FOULS**
 - THE OFFENDING PLAYER IS AWARDED A TECHNICAL FOUL AND THEREFOR MUST LEAVE THE GAME
 - THE OPPOSING TEAM WILL BE GRANTED 2 FREETHROWS AND THE BALL
- **FREETHROWS**
 - PLAYERS MAY ENTER THE LANE ON THE RELEASE OF THE BALL
- **THREE POINT LINE**
 - WE WILL USE THE **NEW** COLLEGE THREE POINT LINE
- **UNIFORMS**
 - THE COLLEGE BASKETBALL EXPERIENCE WILL PROVIDE UNIFORMS FOR ALL PLAYERS. UNIFORMS SHOULD REMAIN AT THE CBE AFTER EACH GAME. WE WILL WASH YOUR UNIFORMS AND HAVE THEM READY FOR YOU EACH WEEK
- **PARTICIPATION REQUIREMENT**
 - 18 YEARS OR OLDER
 - NO REMAINING COLLEGE ELIGIBILITY (ONLY APPLIES TO BE ELIGIBLE TO WIN A PRIZE)
- **TEAM PRIZES**
 - TEAM TROPHY
 - USE YOUR **LEAGUE PASS** TO USE THE CBE FOR THE DURATION OF THE LEAGUE FOR EACH PLAYER
 - A SIX MONTH PASS TO THE CBE FOR EACH PLAYER ON THE WINNING TEAM (A MAXIMUM OF 10 PASSES)
 - BRAGGIN RIGHTS
 - WE ALL GET IN SHAPE
 - NETWORKING
- **INDIVIDUAL PRIZES**
 - **MVP**
 - THE MVP WILL RECEIVE A 40" FLAT PANEL TV
 - MVP WILL BE DETERMINED BY:
 - PLAYER VOTE (25%) – WILL BE DONE TOWARD THE END OF THE LEAGUE
 - FAN VOTE (25%) – WILL BE DONE ON EVERY GAMEDAY. ONE VOTE PER FAN PER GAME
 - CBE EXECUTIVE COMMITTEE VOTE (50%) – DONE AT THE END OF THE SEASON
 - THE MVP IS THE PERSON WHO WAS MOST VALUABLE TO THE LEAGUE, NOT NECESSARILY THE MOST IMPORTANT TO THEIR TEAM, OR THE LEADING SCORER, BUT ALSO AN AMBASSADOR TO THE LEAGUE. A PERSON WHO'S PLAY OR PERSON CAN BRING FANS TO THE GAME (THIS ALSO ADDS TO THE FAN VOTING)
 - MVP QUALIFICATION
 - MUST PLAY A MINIMUM OF 60% OF ALL SCHEDULED TEAM GAMES (REGULAR SEASON AND PLAYOFFS)
 - **LEADING SCORER**
 - LEADING SCORER WILL RECEIVE AN ELECTRONIC DEVICE (TO BE DETERMINED AT A FUTURE DATE)

- **BAHAVIOR**

- THIS IS A BUSINESS LEAGUE AND THEREFOR WE MUST CONDUCT OURSELVES AS PROFESSIONALS. OUR OFFICIALS ARE IN CHARGE SO WE MUST RESPECT ALL CALLS.
- THERE MAY BE CHILDREN AND WOMEN PRESENT FOR THE GAMES; THEREFOR THE USE OF INAPPROPRIATE LANGUAGE WILL NOT BE TOLERATED. WE RESERVE THE RIGHT TO REMOVE ANYONE FROM THE LEAGUE WHO USES PROFANITY.
- BE AN EXAMPLE TO OTHERS AROUND YOU. THIS LEAGUE IS A GOOD OPPORTUNITY TO NETWORK, GET IN SHAPE, HAVE FUN, AND A PORTION OF THE PROCEEDS WILL PROVIDE AN OPPORTUNITY FOR OUR UNDERSERVED YOUTH TO VISIT THE COLLEGE BASKETBALL EXPERIENCE

- **LEAGUE CHAMPION**

- RECORD
- HEAD TO HEAD COMPETITION
- POINTS

- **ADMISSION**

- NON-PLAYER ADMISSION \$5